DATA AGE

SSSNAKE™

Jungle Guide Book

You are a daring big game hunter on an expedition into the heart of the Amazon's legendary lost world. But you find that the game being **hunted** is **you** —by Pterodactyls, Trachodons, and other prehistoric creatures. Luckily you find refuge in an ancient, abandoned fortress, where you're protected from the jungle outside. Or **are** you. . . .

A Data Age™ Video Game

Expedition Objectives

Your objective is to score as
many points as possible by
shooting the prehistoric crea-
tures that prowl outside the
ancient fortress walls. But at
the same time you must avoid
contact with the deadly snakes
that can slither in and out of
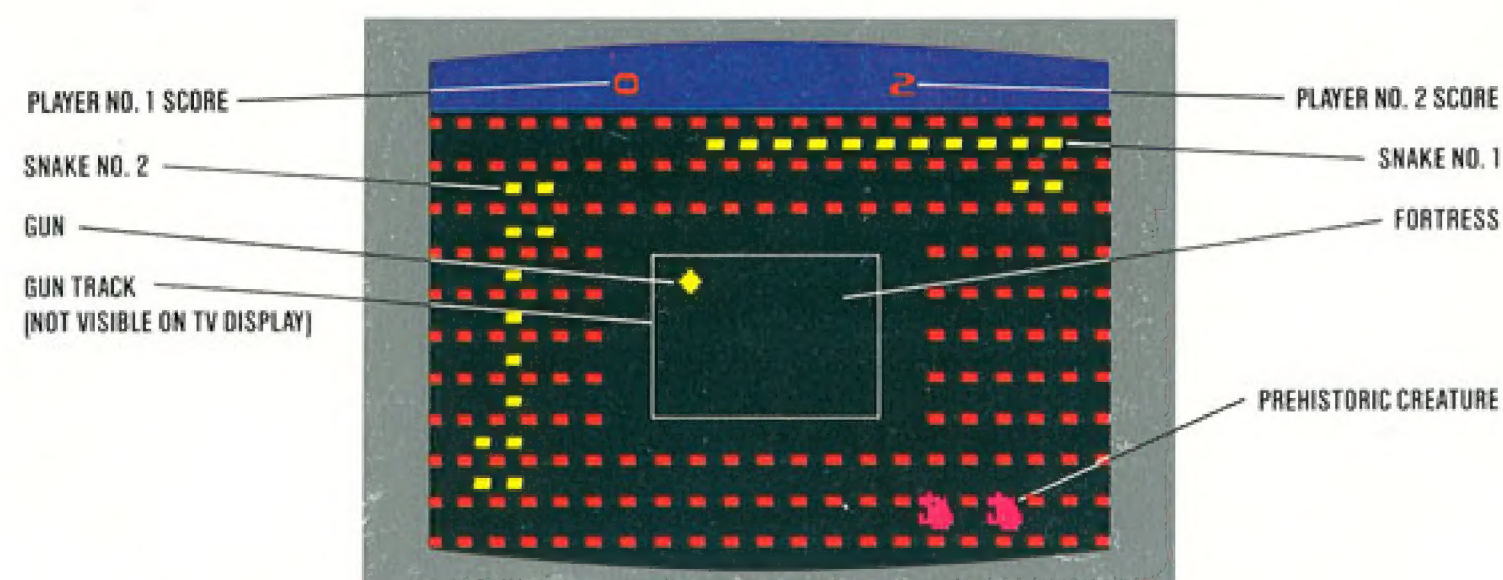your jungle hiding place.

How To Hunt Prehistoric Predators

1. Hook up your video game system according to the manufacturer's instructions.

2. With game console power OFF, firmly plug in your SSSNAKE™ game cartridge.

3. Turn game console power ON. If no picture appears, check to make sure your game unit is hooked up correctly to your TV, then try steps 1-3 again.

4. For best contrast, turn the "Brightness" control switch on your TV to a low setting.

5. Plug your joystick controllers into the left receptacle of your game console. For two players, use both joystick controllers. Player 1 uses the left controller and Player 2 uses the right controller.

6. Select the game variation you want by depressing the "Game Select" switch on your game console. The game number will appear in the upper right hand corner of your screen. There are two variations of SSSNAKE™: In Game No. 1, the snakes come only from one direction; in Game No. 2, there are snakes coming from **two** directions.

7. To start the game, push down the "Game Reset" switch on your console unit. (This switch may also be used to restart the game at any time.)

8. When a single player's turn is over, push down the "Reset" switch to begin a new game. If there are two players, Player Two must press the red Fire Button on his joystick controller to start his turn. Once Player Two's turn is over, push down the "Game Reset" switch to begin a new game.

Scoring

You will score a point each time your powerful Cluster Gun strikes a prehistoric creature. Sometimes these predators travel together in groups of two or even three. The "blast effect" from your Cluster Gun will knock out **all** the creatures even if you hit only **one** (but you'll still score just one point). Once your score has reached 99, the score indicator will return to zero and begin at 1 point.

PLAYER NO. 1 SCORE — PLAYER NO. 2 SCORE
SNAKE NO. 2 — SNAKE NO. 1
GUN — FORTRESS
GUN TRACK (NOT VISIBLE ON TV DISPLAY)
PREHISTORIC CREATURE

Position your gun by moving your joystick controller at exact right angles. The gun moves along the Gun Track which runs along the fortress walls, and the gun shoots **away** from the fortress. Using your red Fire Button, try hitting as many of the prehistoric creatures as you can, while at the same time avoiding contact with the deadly snakes.
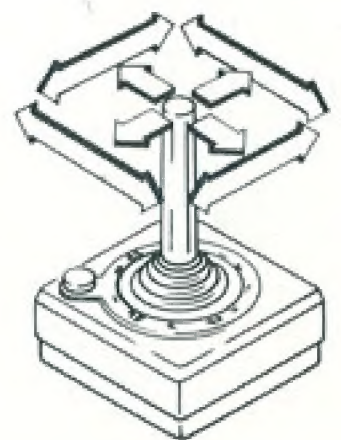
ADDITIONAL SURVIVAL STRATEGIES

The snakes cannot be killed, and you score no points for hitting a snake. But the name of the game here is **survival,** and cutting the snakes down to size is the key to racking up a big score.

Hitting a snake with your Cluster Gun can knock out one or more segments, breaking the snake in two or shortening its overall length. In either case, the snake will become easier to avoid.

HERE ARE SOME THINGS TO REMEMBER:

1. Some snakes move faster than others, and some are more vulnerable to your weapon than others. Keeping your red Fire Button depressed while aiming at a snake will increase your chances of knocking out segments.

2. In Game No. 1 there are snakes coming only from one direction, but they move fast. In Game No. 2, while there are snakes from two directions, the snakes may actually be **easier** to cut down because they are moving more slowly.

3. The red squares on your screen are **barriers** like bricks in the fortress walls, petrified trees, etc. **You cannot shoot through them.**

4. To keep your weapon on the Gun Track, be sure to move your joystick control at exact right angles—otherwise you won't be able to move the Cluster Gun to a new firing position.

All Data Age™ Video Games carry a limited one year warranty—our guarantee that if you find your cartridge to be defective in materials or workmanship within 12 months of your original purchase, Data Age, Inc., will repair or replace (at our option) the cartridge free of charge upon prepaid receipt of the cartridge and proof of the date of purchase. (This warranty is limited to the electronic circuitry and mechanical parts of the cartridge, and does not apply to normal wear.)

SSSNAKE™

Look for other Data Age™ Video Games wherever video game cartridges are sold. If you can't find our games in your area, drop us a line and we'll send you a list of stores near you.

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